

LongPack

MINIATURES



About Us

LongPack Games is based in Shanghai, China. Over 500 different clients from all over the world have benefited from the solutions we have offered thanks to our high level of competence and specialized factories.

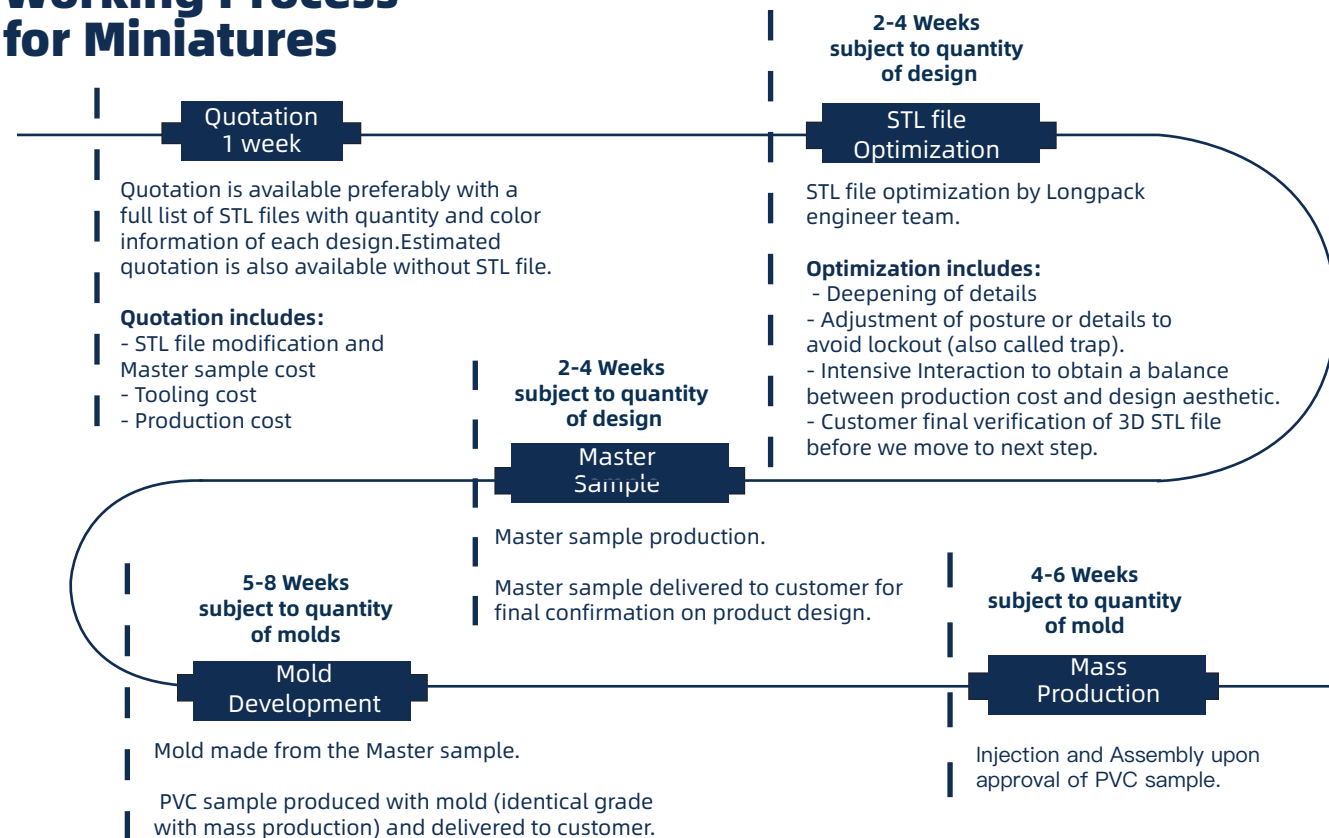
Board games is one of our main business division. We have a highly Western experienced team with exceptional technical and comprehensive sourcing abilities, enabling us to produce the highest quality table top board games, accessories, and customized wooden, metal, and plastic components. Our experts can help you strike the perfect balance between cost, quality, and delivery time, allowing you to launch your game with confidence.

LongPack Miniature team is handpicked with board game industry veterans of project managers, designers, engineers who are also board game fanatics. With capability and enthusiasm of crafting masterpiece miniature amongst other board game components, our team's mission is to make every gamers' fantasy experience alive by pushing finesse to perfection.

Quality, efficiency, and attention to detail are our top priorities. Our goal is to help you deliver the best possible board games in all aspects of the project.

From concept to completion, we're ready to work with you on every step of the way.

Working Process for Miniatures



Coloring Effects

Plastic Color [1]

Multiple colours can be blended in with nominated PMS colour number for miniature prior to ink-washed as well as standard grey. Production by injection machine with multi-colour miniature would require reset between colour switch accompanied with increased production cost.

Single Process Ink Wash [2]

Ink wash is a skillful combination of plastic color and ink color. After the washing process, the ink will sink into the engraved details. Client designated PMS color for plastic and ink will give the miniature a significant enhancement to

contrast and overall visual effect.

Multi-Process Ink Wash (Customized) [3]

If you want a multi-process ink wash on the miniature for a unique visual effect with layering, LongPack could provide a customized multi-process ink wash. With this unique ink wash that you designed for specific board game, you could even name this ink wash effect for continuity of your future creation. You can find these type of craftsmanship on Shaded ink wash with Witcher: Old world, or Stormbrush ink wash on Stormsunder. Multi-process ink wash would increase cost compared to single-process ink wash in exchange for exceptional effect. It's not a standardized effect and require sample or specific

effect design from the clients.

Pre-Paint Miniature[4]

Pre-painted miniature by LongPack is a creation of high quality craftsmanship. We would provide our client with a specific guidance once pre-paint is decided for the miniature, preferably at early stage of design optimization. Pre-painted miniature is the ultimate visual presentation of the creator specified character and effect of the miniature. However it will increase your production process and cost significant.

[1] Plastic Color



[2] Single Process Ink Wash



[3] Multi-Process Ink Wash (Customized)



[4] Pre-Paint Miniature



Group Portrait

The Witcher: Old World Go On Board



NEXUS D-Verse Publishing



Townfolk Tussle Panic Roll



Destinies

Lucky Duck Games



Sea of Legends

Guildhall Studios



Vampire: The Masquerade

Flyos Games



Godtear

Steamforged Games



Hybris

Aurora Game Studio



Stormsunder

Lazy Squire Games



Clients



Featured Games

The Witcher: Old World

In The Witcher: Old World, you become a witcher — a professional monster slayer — and immerse yourself in the legendary universe of The Witcher franchise. The Witcher: Old World explores a time when monsters roamed the Continent in greater numbers, creating a constant peril that required the attention of expertly trained monster slayers, known as witchers. Five competing schools trained their adepts through brutal regimes, and once fully prepared, these now-

recognized witchers set off to explore the land, seeking trouble and adventures and helping others for coin. In this competitive adventure board game, 2-5 players travel across a vast map, embarking on masterfully penned quests, encountering and making ambiguous moral choices, fighting monsters — and sometimes brawling with other witchers to defend their school's honor!



Grey, PVC, 76mm*65mm*67mm



Grey, Multi-Process Ink Wash: Shaded,PVC, 88mm*57mm*84mm



Grey, Multi-Process Ink Wash: Shaded,PVC, 56mm*41mm*72mm



Grey, Multi-Process Ink Wash: Shaded,PVC, 49mm*46mm*66mm

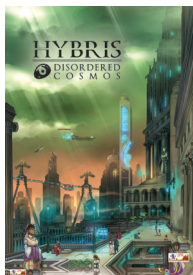


Hybris

Hybris - Disordered Cosmos is a modular worker placement game. It has a lore that mixes Greek mythology with steampunk.

The Olympians - Zeus, Hades, Athena and Poseidon - have vanquished the Primordial God Chronos, taking control over his kingdoms and the mortal world. The discovery of a new energy - the Aegis - dripping from his wounds paves the way to new powers and Technologies. As they build their newfound godhood, they conspire to know who is going to be the new ruler. The young gods need to

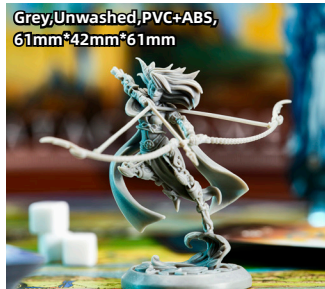
be cautious - lurking in the shadows the other Primordial Gods lie in wait, gritting their wrath upon those foolish Olympians. Hybris lays out a cohesive experience with its game mechanics, detailed illustrations and the backstory of its lore. Each action and flavor text is strongly entrenched in mythological themes. Chant your own saga as a successful God! Share it with your friends!



Grey, Unwashed, PVC+ABS, 62mm*77mm*116mm



Grey, Unwashed, PVC+ABS, 61mm*42mm*61mm



Grey, Unwashed, PVC+ABS, 32mm*40mm*74mm



Grey, Unwashed, PVC+ABS, 62mm*77mm*116mm



Stormsunder

Stormsunder is a solo/cooperative RPG board game for 1-4 players that takes place in an immersive and interactive world where players decide the flow of the story. It features in-depth character progression and deck building, all wrapped in a fast-paced combat system that remains fresh and interesting fight after fight. Inspired by popular PC roleplaying games, Stormsunder is built to have reckless disregard for character survival. their nature at your own peril; you may risk a hero's death, departure or wrath.

Stormsunder features exciting skirmish-based combat with a deck-building twist. Battle against AI-controlled enemies using the best equipment your heroes can find and the strongest abilities they've earned.



Grey, Unwashed, PVC, 46mm*46mm*69mm



Grey, Unwashed, PVC, 58mm*58mm*84mm



Gold, Multi-Process Ink Wash: Stormbrush, PVC, 52mm*63mm*70mm



Gold, Multi-Process Ink Wash: Stormbrush, PVC, 46mm*60mm*53mm



Vampire: The Masquerade

CHAPTERS is set in Montreal city, after the fall of the Sabbat. An old threat looms from the underground and leads you to an epic hunt through the city of black faith. The game is a mature and visceral experience based on several branching mechanisms. Your decisions in the game may have consequences; the difference is thin in the World of Darkness.

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Painted, Hand Paint, PVC+ABS, 31mm*27mm*40mm



Painted, Hand Paint, PVC+ABS, 31mm*27mm*40mm

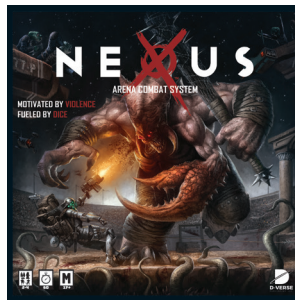


Painted, Hand Paint, PVC+ABS, 36mm*31mm*40mm



NEXUS

As immersive as it is breathtaking, NEXUS is a brutal and irreverent story-driven arena combat game that takes place on poorly maintained space barges. Packed with rabid and bloodthirsty fans, these barges feature an array of deadly hazards that are designed to indiscriminately kill or injure both combatants.



Painted, Hand Paint, PVC+ABS, 50mm*50mm*75mm



Painted, Hand Paint, PVC+ABS, 50mm*50mm*100mm



Painted, Hand Paint, PVC+ABS, 50mm*50mm*80mm



Sea of Legends

Sea of Legends is a narrative-driven, open-world tabletop game for 1 - 5 players. Swashbuckle and swindle your way to victory as one of four unique captains. Raid ports, bury treasure, fall in love, and defeat your nemesis as you compete to become the most legendary pirate on the open sea.

Your decisions will make waves throughout the Caribbean as each player takes part in shared adventures woven together by our companion app. Choose wisely. In Sea of Legends, the fickle



winds of fate can fill your sails or turn against you at any moment.

With twenty-six writers, crafting over 400 unique stories, you'll never play the same game twice. We have officially unlocked a HUGE stretch goal! Join our crew today and at the All-In Pledge Level and you'll receive this new faction for free. This faction will be fully produced with cards, miniatures, and stories for the Golden Horde.



Godtear

Godtear is a hex based tabletop skirmish board game for two players. With its dynamic scenarios and pre-assembled, pre-coloured miniatures, it's quick to start but hard to master!

Godtear is a scenario driven game. Each scenario has its own rules, but there are common rules that form the basis of all scenarios. Each scenario uses the scoring system below in addition to its unique scenario rules. During each turn of Godtear, players compete to influence the momentum of battle, allowing them to gain the upper hand.

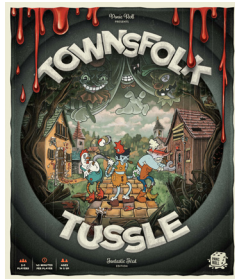
This is represented by moving the turn token on the battle ladder closer to that player's warband token.

At the end of the turn, the player with the turn token in their half of the battle ladder wins the turn and gains the number of victory points shown on the reverse side of that turn's turn token.



Townfolk Tussle

After the death of the beloved sheriff of Eureka Springs, Ruffians are coming in droves to take advantage of the defenseless town! It is up to you and your fellow townfolk to wallop these troublemakers into oblivion. And who knows—if you play your cards right, you may just prove yourself worthy of becoming the new sheriff!



Destinies

Destinies is a competitive, story-driven, game of adventure and exploration, mixing an app and a board game. The Destinies system offers a fully story-driven, app-supported, RPG-like board game experience without the need for a game master. Each scenario pictures a part of a vivid world, full of dark stories, epic characters, and mysteries to solve. Each player takes the role of a hero on a quest to fulfill their destiny.

This game requires an app to play, but once downloaded no Internet

connection is needed to play. You currently need Android 4.4 or newer, iOS 9.0 or newer, or a Steam PC/MAC client to run the app.

Destinies uses an app and Scan&Play technology to offer players a unique story-driven experience full of dynamic events, epic adventures, and an ever-changing game world. At every turn, players discover new parts of the world presented on tiles, explore them, and pick one point of interest to visit. There, they will learn more about the story and make crucial choices about how they want to interact with people, creatures, and challenges faced. The



consequences of each choice are meaningful and often change the state of the world forever.

“Player agency” is truly rewarded in Destinies as players are able to freely explore, interact with characters, make impactful decisions and truly feel the consequences of their actions in the world.



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